



DEMO ON STEAM

TRADE YOUR LIFE. UNCOVER THE TRUTH.

SELKOMADD

A narrative puzzle-platformer about a missing prince, a colorful kingdom, and a story that may not be what it seems.

DEVELOPER

MaddStudio

RELEASE

Summer 2027 (planned)

GENRE

Narrative Puzzle-Platformer

PLATFORMS

PC / macOS / Linux

PLAYERS

Single-player / Offline

DEMO

~40 minutes

LANGUAGES

English / French

TECHNOLOGY

Three.js + WebGPU

KEY HOOKS

- **LIFE FOR BLOCKS**
Sacrifice health to obtain magical blocks and reach otherwise inaccessible places.
- **RHYTHM BOSSES**
Intense boss encounters built around music, rhythm and relentless action.
- **RECONSTRUCT THE STORY**
Discover lore fragments and piece together the mystery behind the prince and the kingdom.

MADE BY TWO

Ackermiam - Developer / Art Director / Artist / Composer
InnerSun - Developer / Technical Director / Lead Composer
Art, music, sound and core technology are produced in-house.

CUSTOM WEB TECHNOLOGY

Custom game technology built on Three.js and WebGPU, including physics, gameplay architecture, shaders, lighting, saves and music systems.

PRESS & BUSINESS

maddstudio.contact@gmail.com

Steam: store.steampowered.com/app/4586120/SelkoMadd/

X / Instagram / YouTube: @MaddStudioWorks